Funded by **FNSNF** 

### **Processing Large Images with DNNs**

Common pitfalls:

- Downsampling results in loss of useful information
- Processing only parts of the image requires per-part annotations
- Attention has been shown to overcome the need for per-part annotations, however **processing the whole image** is still required (Ilse et al. 2018)





High-res patch

The speed limit is unrecognizable in low resolution

We propose a **fully differentiable** end-to-end trainable model that processes only a fraction of the input by sampling from an attention distri**bution** computed in low resolution.

### **Attention Sampling**

Given a sample x, the output of the neural network  $\Psi(x;\Theta)$  that uses features  $f(x;\Theta) \in \mathbb{R}^{K \times D}$  and attention  $a(x;\Theta) \in \mathbb{R}_+^K$  is

$$\Psi(x;\Theta) = g\left(\sum_{i=1}^{K} a(x;\Theta)_i f(x;\Theta)_i\right) = g\left(\mathbb{E}_{I \sim a(x;\Theta)}[f(x;\Theta)_i]\right)$$

We avoid computing  $f(x)_i \forall i$  by sampling a set of feature indices from the attention distribution,  $Q = \{q_i \sim a(x) \mid i \in \{1, 2, \dots, N\}\}$  and approximate the output as

$$\Psi(x;\Theta) \approx g\left(\frac{1}{N}\sum_{q\in Q}f(x;\Theta)_q\right)$$

We show that for a fixed feature norm, namely  $\|f(x)_i\|_2 = \|f(x)_j\|_2 \ \forall i, j$ our estimator is the **minimum variance approximation** of  $\Psi(x)$ .

# **Processing Megapixel Images with Deep Attention-Sampling Models**

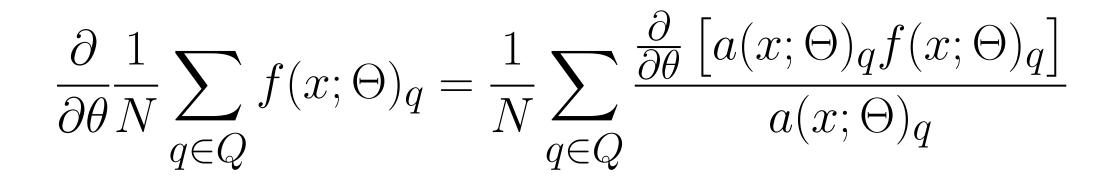
Angelos Katharopoulos<sup>1,2</sup> François Fleuret<sup>1,2</sup> <sup>1</sup>Idiap Research Institute <sup>2</sup>École Polytechnique Fédérale de Lausanne



## **Deriving Gradients**

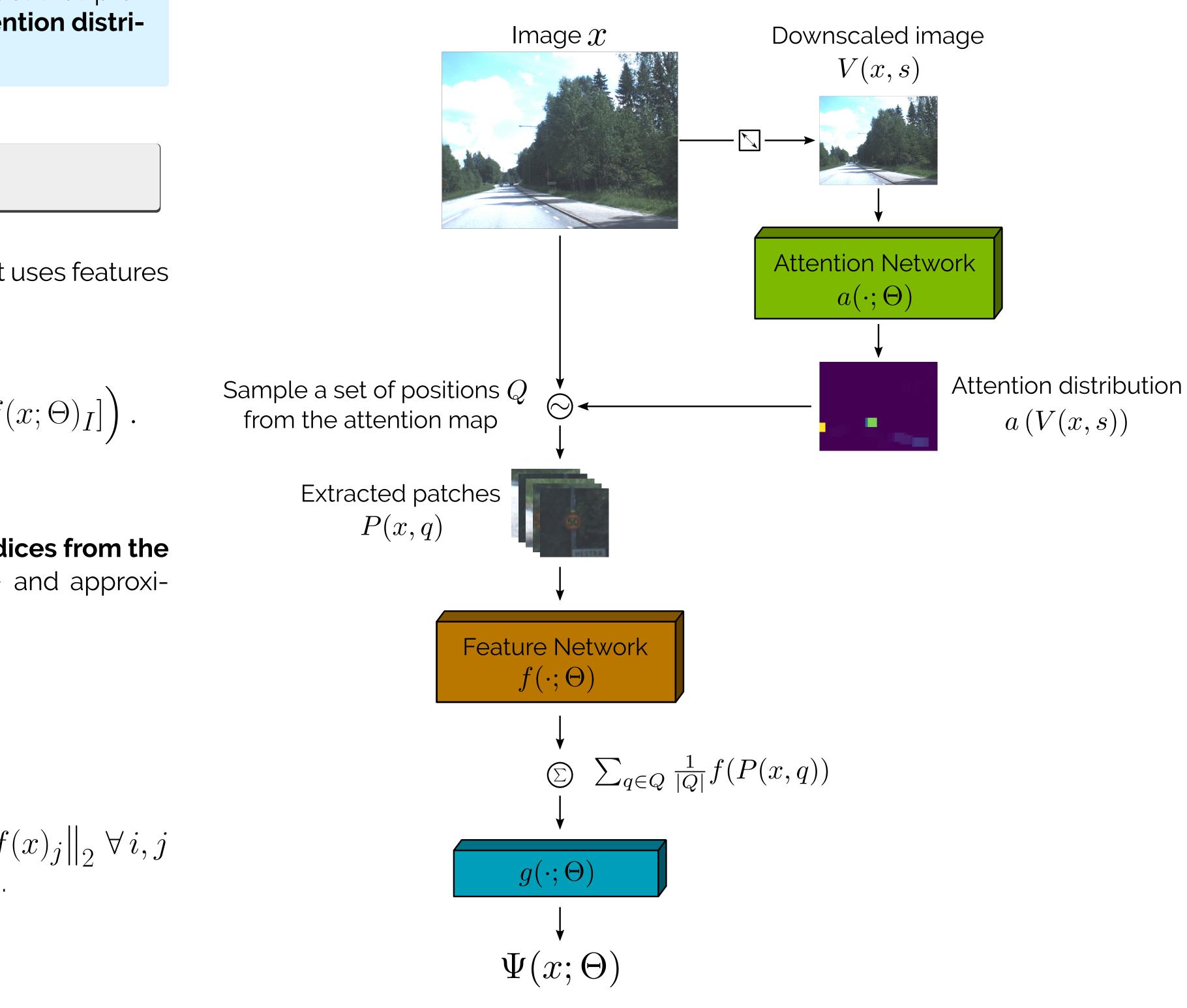
To train the network we need to compute gradients with respect to the parameters of the attention and the feature functions.

For every parameter  $\theta \in \Theta$ , even the ones affecting  $a(\cdot)$ , we show that the gradient is:



### **Attention Sampling for Images**

Computing the attention in low resolution and features only for some parts of the image based on the attention distribution results in **an order of magnitude** lower memory use and faster computation.



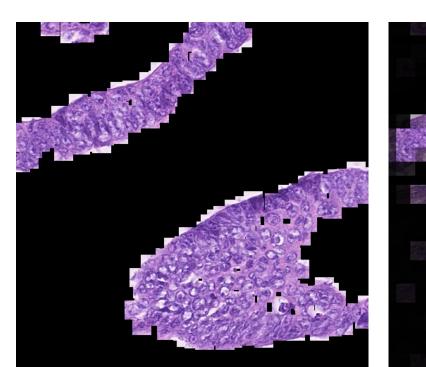
#### Baselines

- putes the attention from the per patch features

#### Datasets

- for detecting and classifying the speed limit in the image

#### Qualitative evaluation of attention sampling



Ground Truth



Ground Truth

#### Quantitative evaluation of attention sampling

Method	Scale	Test Error	Time/sample	Memory/sample
CNN	0.5	$0.104\pm0.009$	4.8 ms	65 MB
CNN	1	$0.092\pm0.012$	18.7 ms	250 MB
llse et al. 2018	1	$0.093 \pm 0.004$	48.5 ms	644 MB
ATS (ours)	0.2/1	$\textbf{0.093} \pm \textbf{0.014}$	<b>1.8 ms</b>	21 MB
Method	Scale	Test Error	Time/sample	Memory/sample
Method CNN	Scale 0.3	Test Error 0.311 ± 0.049	Time/sample 6.6 ms	Memory/sample 86 MB
			•	<b>,</b>
CNN	0.3	$0.311\pm0.049$	6.6 ms	86 MB
CNN CNN	0.3 0.5 1	$0.311 \pm 0.049$ $0.295 \pm 0.039$	6.6 ms 15.6 ms	86 MB 239 MB

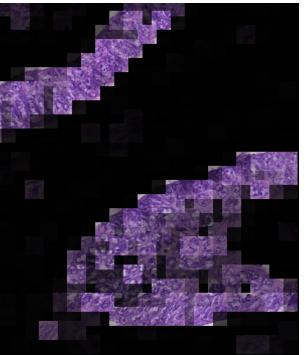


### Experiments

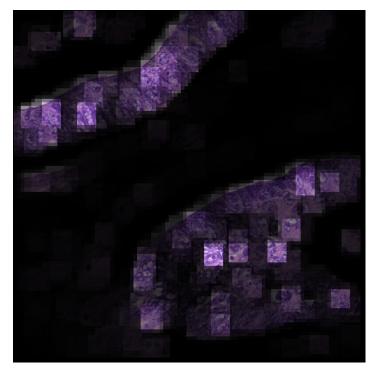
• Attention-based Deep Multiple Instance Learning (Ilse et al. 2018) that com-

• Shallow ResNets at various input scales, denoted below as CNN

• Histopathology dataset for detecting images that contain epithelial cells • Speed limit sign detection, adapted from the Swedish traffic signs dataset,



Ilse et al. 2018 (no sampling)



Attention Sampling



Ilse et al. 2018 (no sampling)



Attention Sampling